



DEEP FLAME

ZOMBIE SHIP

*In the ocean's abyss,
salvation wears a predator's face.*

A short film by Art Borowiec

2025 DEEP FLAME P.S.A.
86 Hoza Street, 410 Apt, 00-682 Warsaw, Poland,
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Synopsis

Tagline: "In the ocean's abyss, salvation wears a predator's face."

Overview:

A hungry beast awakens, hidden in the depths of the endless ocean. The hunt begins, but it's unclear who is the prey... and who is the hunter.

Synopsis:

A lone FISHERMAN faces the relentless pull of a monstrous, storm-tossed sea-drawn back toward a ravenous beast lurking in its depths. Desperate to live, he will sacrifice anything, even his own humanity, in a fatal struggle for survival. Yet there's no escape from the cycle of darkness already set in motion. This is a tale of eternal predation, not salvation. In the horror of 'Zombie Ship,' chiaroscuro reveals only what can be torn from the abyss, while the unknown thrives, undisturbed, in the suffocating shadows. The film plunges into the harrowing moral dilemma: how far will one go to save their life, when survival demands the ultimate price?

Director's Statement

Zombie Ship is a haunting exploration of the **survival paradox** – are there any true limits to the fight for life?

Our nameless Fisherman, fleeing death due to a failing heart, becomes entangled in a conscious leviathan made of the wrecks of devoured ships. This is not a haunted ship; it is a **predatory ecosystem** where victims become hunters, and salvation is simply another word for damnation.

Visually, the film draws from the **chiaroscuro of Caravaggio** to mirror the Fisherman's moral decay. Harsh light cuts through greasy shadows, revealing only fragments – as though the darkness itself is consuming humanity. The ship, a **Frankensteinian collage** of rusted hulls and shattered masts, moves with a grotesque biomechanical rhythm. The helpless crew mindlessly constructs the machinery of their own annihilation.

This is horror as **cultural autopsy**. The ocean is not just the setting, but a character: an ancient, hungry witness to humanity's worst impulse – devouring the weak in the name of self-preservation. When survival demands becoming another link in the chain of predation, what is the acceptable price of life? There is no redemption here, only the terrifying beauty of inevitability – the **unbroken cycle of survival**.

Zombie Ship isn't about monsters. It's about the monster in each of us.

Creative Vision



Writer/Director:

Art Borowiec

Art Borowiec is the writer, director, and producer of *Zombie Ship* (2025). He also produced and directed the air combat sequences for *303 Squadron* (2018 - 1.5M viewers). Borowiec has worked on VFX for several films, including *Tout un hiver sans feu* (2004), *Snow White and Russian Red* (2009), and *Diablo* (2019). With two decades of experience in CGI and animation, he specializes in non-traditional advertising solutions, commercials, graphic design for TV stations, and other custom TV projects. His portfolio includes hundreds of advertising productions for major companies such as Discovery, Viacom, Disney and more.

Interactive Elements



Visual Assets



Download EPS Assets 



AWARDS 2025

IMDb Qualifying Festivals:

Best European Film – Monza Film Fest.

Best Animation – Cinematic European Film Festival.

Best Animation – East Village New York Film Festival.

Official Selection:

Lift-Off Filmmaker Sessions Volume 2.



Production Details

Category	Details
Runtime	7m32s
Aspect Ratio	16:9
Resolution	1920×1080 (24 fps)
Software	Unreal Engine 5, Maya, Nuke, motion capture
Genre	Animated Horror Short Film
Animation Style	Realistic 3D

Press and Sales Contact

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